Logic model template - example

Last revised September 2018

Challenge:

A description of the problem that the programme seeks to solve.
E.g. Many low-income women lack the confidence or know-how to obtain employment and be self-sufficient.

Goal:

The intended aim or impact over the life of a programme.
E.g. Participating women achieve economic self-sufficiency through training, work placement and support

Inputs

People, time, resources, to be consumed by the programme.

For example:

▸ *Teachers*

▸ *Meeting space*

▸ *Office supplies*

▸ *Grant funds*

▸ *Counsellors*

Activities

The actions a programme takes to achieve its desired results.

For example:

▸ *Deliver trainings*

▸ *Run work placements*

▸ *Run counselling sessions*

Outputs

The tangible, direct products of the programme activities.

For example:

▸ *X training sessions delivered*

▸ *X work placements run*

▸ *X counselling sessions delivered*

Outcomes

The changes expected to result from a programme – among clients, systems, organisations, communities.

For example:

▸ *Participants improve job skills*

▸ *Participants obtain full-time paid employment*

▸ *Participants improve self-confidence and wellbeing*

Assumptions

The underlying beliefs about how a project will work, the people involved and the context. These are sometimes implicit in a logic model or theory of change, but it can be useful to state them explicitly.
E.g. Participants are able to access living wage jobs near where they live.

External factors

Other influences on programme results, circumstances beyond programme control - the context in which you work— social, cultural, economic and political factors, laws, regulations, and working with other organisations
E.g. Trusting relationships between participants and organisation staff. Participants are willing to partake in the programme.
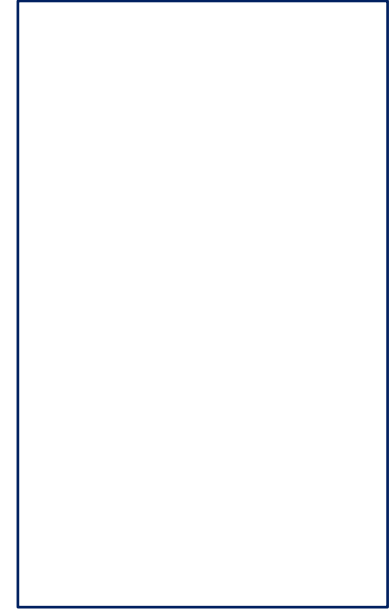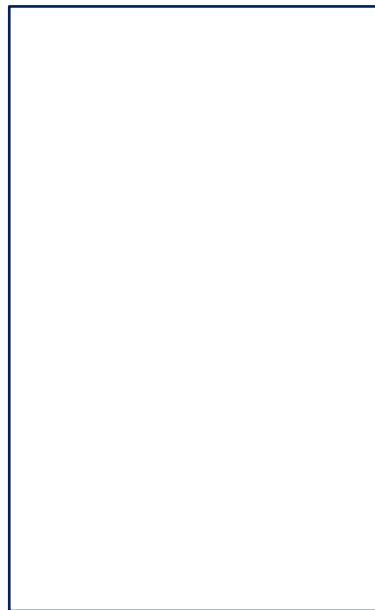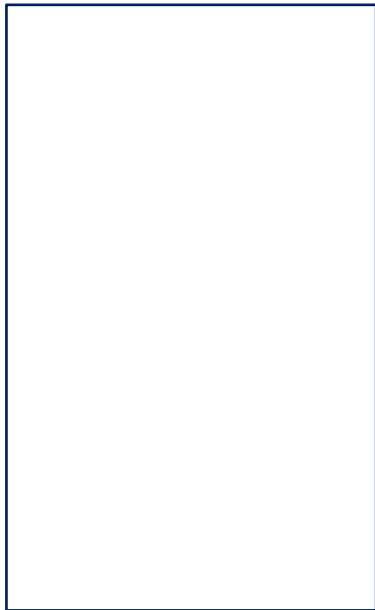
Logic model template

JUST CAUSE

Challenge:	Goal:

Inputs

Activities

Outputs

Outcomes

Assumptions

External factors